

Félix Raymond

VIRTUAL REALITY DESIGN STUDENT

<http://felix-raymond.com/>
f.raymond@lecolededesign.com

+33 629 94 66 67

French nationality
20 / 12 / 1991

I'm a French virtual reality design student in my final year of Master's degree, working in the field of creativity and virtual user-friendly experiences!

WORK EXPERIENCE

D-side group

2012 - 2013 - Brussels - Belgium

Intern during five months.
Creative provider at the creative Lab of d-side group.

<http://www.d-sidegroup.com/>

I-maginer

2011 - Nantes - France.

Intern during two months.
Creation of an application for Kinect with OpenSpace3D.
User-friendliness (ergonomics of Graphical User Interface)

<http://www.openspace3d.com/>

AWARDS

Award of the - Pervasive Game Challenge NEM Summit ICT Art & Tech Hackathon Nantes

December 2013

Project: AR sign Battle. Work in progress in partnership with FI - CONTENT and Disney Research Zurich.

Award of the Virtual - Fantasy Competition - Laval Virtual 2012

Mars 2012

Development of a 3D real-time interactive application in 30 hours on a set theme.

Best Design Prize - Virtual Fantasy Demos - Laval Virtual 2013

Mars 2013

Project: Vie marine. A joyful interactive application which allows kids to understand a simple and natural principle :

«How fishes breath underwater?»

EDUCATION

L'Ecole De Design Nantes Atlantique

Master of Interaction Design

2009 - 2014

Project management
Service design
Creativity
Rapid prototyping
Graphical & Interactive Digital user interfaces
Webdesign & Smartphones apps design

ENSAM Arts et Métiers ParisTech Laval

Master of Research Degree in Virtual Reality Engineering and Innovation

2014 - Double degree.

Virtual & Augmented Reality
Game Design & 3D real time apps
3D modeling
Computer programming

SKILLS

User experience design
Project management
VR & Augmented reality
Interactive installations

User Interface design
3d mobile apps
Research & prototyping
Web development

French mother tongue

English good working knowledge (TOEIC : 915)

SOFTWARE

Good knowledge

Photoshop
Illustrator
InDesign
Unity 3D (c#, javascript)
Html / Css
3ds max
OpenSpace3D
Virtools 5.0
Flash (action script)

Basic knowledge

Processing
Adobe Premiere
After Effect
Gephi
CamSpace

REFERENCES

Grégoire Cliquet

Head READI design lab at L'École de Design Nantes Atlantique.

g.cliquet@lecolededesign.com

<http://readi.lecolededesign.com>

Jean-Philippe Wertz

Creative officer at D-Side Group

<http://www.linkedin.com/pub/jean-philippe-wertz/6/a51/55a>

<http://www.d-sidegroup.com/>

Bastien Bourineau

Project manager and lead developer OpenSpace3D at I-maginer.

arkeon.work@gmail.com

<http://www.openspace3d.com/>

Sarah DEMERY

International Coordinator at l'École de Design Nantes Atlantique

<http://www.lecolededesign.com/>

s.demery@lecolededesign.com